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It's extremely basic and some of the code has errors or is outdated and simply won't work in the latest version of Unity (5.4 as of this book's publication). Ironically, it did help me learn more about Unity 2D game development because it often forced me to search for the correct answers online or figure them out myself.

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### **How to make a 2D Game in Unity**

Unity 5.x 2D Game Development Blueprints by Abdelrahman Saher, Francesco Sapio English | ISBN: 178439310X | 2016 | PDF | 202 pages | 13 MB

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